## NEW MEMBERS WELGOME - NO MEMBERSHIP FEE



# $\$ 2,0001$ Ts $/ 5,0002^{0}$ 

ALL FINALISTS GUARANTEED A MINIMUM OF \$150! ALL PRIZES GUARANTEED WITH 200 ENTRIES!

## ENTRY FEE: S80 PER SQUAD

TOURNAMENT FORMAT 3-GAMES ACROSS 6 LANES WALK-INS EACH SQUAD: 1 N 8 ADVANCE (S150)/1 14 CASH ( 580 ) WILDCARD MULITPLE CASHING ALLOWED 1 IN 8 WOMEN EACH DAY GUARANTEED TO ADVANGE AT LEAST 1 SENOR ( $50+$ ) GUARANTEED IN FINAL SHOOTOUT

## FIRECRACKER CLASSIC RULES, FORMAT \& GUARANTEES (SUBJECT TO CHANGE)

Welcome to LIGBT'S 2-day Firecracker Classic. This major event features the sport shot pattern: Turnpike - 41 feet. The Firecracker Classic features incredible guarantees including top prizes of $\$ 2,000-\$ 1,000-\$ 500-\$ 300$ with 200 entries and $\$ 150$ for all finalists. There will be many cashers as each squad pays out using a 1 in 4 ratio! We hope you can join us at AMF E. Meadow July 5 \& 7 for this special event.

ENTRY FEE: Each squad in The Firecracker Classic is $\$ 80$. Entry fee breakdown: $\$ 18^{*}$ lineage $/ \$ 7$ expenses $/ \$ 5$ escrow $/ \$ 50$ prize mon-ey- $100 \%$ returned. Please note the LIGBT occasionally offers the host center and sponsors complimentary entries. A tournament financial statement will be posted on ligbtour.com after the event is completed. *AMF E. Meadow will rebate $\$ 5$ per bowler to the Sport Shot Championship.

HOW TO PRE-REGISTER/PREPAY: Bowlers can sign up on-line at LIGBTour.com or by phone (516.637.5955) up to two hours prior to the event. Walk-in entries welcomed if space is available.

REFUNDS: Anyone prepaying and does not bowl will be entitled to a full refund (minus credit card fees- $\$ 3$ per entry) as long as the tournament director is notified prior to the squad they are pre-paid for. Once a bowler starts scoring no refunds will be issued regardless of reason.

ELIGIBILITY: The LIGBT is an amateur only club. Exceptions to the "NO PBA RULE" may be made if the competitive balance is not affected. Anyone that has a composite average of 231 or higher the past 2 years is ineligible to participate unless they are already an LIGBT member. Youth bowlers are welcomed and can earn SMART money in lieu of cash as long as a parent's waiver is signed (available at the tournament.)

WOMEN GUARANTEES: A minimum of 1 in 8 women each day, are guaranteed to advance to the finals. After all squads are completed for the day, if not enough women advanced to meet the 1 in 8 guarantee, additional women will be added until the 1 in 8 ratio is met. A minimum of 8 women must bowl in a day for this guaranteed to be in effect.

SENIOR GUARANTEES: At least one senior bowler (age 50 \& over) is guaranteed to advance to the final shootout and bowl for the $\$ 2,000$ top prize. If a senior advances to the final 4 shootout no action will be taken. If a senior did not advance to the final 4 shootout, the last surviving senior in the finals will be added to the final shootout. If more than 1 senior was alive in the last round of the finals, the one that bowled the highest handicap finals game will be added to the shootout.

GUARANTEES: Top prizes pay $\$ 2,000-1 \mathrm{st}, \$ 1,000-2 \mathrm{nd}, \$ 500-3$ rd, $\$ 300-4$ th with 200 entries. One in 4 bowlers each squad cash for $\$ 80$ and 1 in 8 bowlers each squad advances to the finals (minimum $\$ 150$ ) All 5 squad leaders earn a bye and guaranteed a minimum of $\$ 200$ (regardless of entries.)

QUALIFYING FORMAT: All entrants bowl 3-games across 6 lanes. One in 8 bowlers each squad advance to the finals and 1 in 4 each squad cash for $\$ 80$. To determine who advances you add the 3 -game scratch total plus the 3 -game handicap ( $90 \%$ of 210 ) plus bonus pins. The bowler that shoots the highest handicap series each squad (without bonus pins) earns a bye and enter the finals in Round 2 . You may enter multiple squads and cash every time. Wildcard Bonus: One extra bowler each day will be added to the finals as a wildcard. The wildcard bonus is awarded to the highest 6 -game series by a non-finalist each day that bowled in the first 2 squads (bonus pins included.) Note: To earn a bye, or the wildcard bonus, a bowler must have a minimum of 9 eligible sport shot games prior to the event.

FINALS FORMAT: The finals will consist of three 1-game elimination rounds plus a shootout. Bonus pins are not used in the finals. Round 1 will have all finalists, except the 5 squad leaders, bowl 1 game with the top $50 \%$ advancing to Round 2 . All bowlers eliminated in Round 1 will earn a minimum of $\$ 150$. Round 2 combines the advancers from Round 1 with the 5 squad leaders and all bow 1 game. The top $50 \%$ advance and the bowler's eliminated earn a minimum of $\$ 200$. Round 3 consists of Round 2 advancers. All bowl 1 -game with the top 4 advancing to the final shootout to compete for the top 4 prizes. Note: Bowlers with less than 9 eligible sport shot games prior to that day's event, will have their average and handicap adjusted for the finals. Their new average will be based on all games bowled thus far in LIGBT sport shot events, minus 20 pins, including that day's event. NEW: Any finalist that has an adjusted average will use their true sport shot average for the final shootout All finalists will be notified if their average is adjusted for the finals or shootout.

BONUS PINS: To even out the field in LIGBT sport shot competitions the LIGBT awards 1 extra pin in handicap (called bonus pins) every time you bowl and don't cash. You can earn up to 2 bonus pins per sport shot tournament (when you bowl twice and don't make the finals or cash in both qualifying squads.) If you advance to the finals, you will not earn any bonus pins for that event. If you cash in a squad, you won't earn any bonus pins, but you also won't lose any bonus pins. When you make the first round of the finals you lose 6 bonus pins, If you advance to Round 2 you lose all of your bonus pins. The maximum number of bonus pins you can earn is 12 per game ( 36 total.) Bonus pins are used in qualifying only and not in finals or in any side action including brackets. Please see additional bonus pin rules at www.LIGBTour.com

TIES: If there is a tie to advance in qualifying the bowler with the higher handicap game with bonus pins breaks the tie. The bowler that didn't advance cashes for $\$ 80$. If there is a tie to cash all ties earn $\$ 80$. If there is a tie for a bye the bowler with the higher handicap game, without bonus pins, earns the bye. If there is a tie for the wildcard bonus the bowler with the higher 3-game handicap series with bonus pins earns the bonus. If there is a tie in the finals to advance a 9th/10th frame roll off breaks the tie. If there is a tie in the final shootout all ties split the cash prizes equally except if the tie is for first place at which time a 9th/10th frame roll off breaks the tie.

DETERMINING YOUR INITIAL AVERAGE/HANDICAP: Bowlers competing in their first LIGBT sport shot event will have their initial average determined by taking their highest 2 -year composite league average minus 20 pins. Bowlers that are currently bowling in a league, but don't have a 2 -year history, can still compete but must bring proof of their average (league sheet.) Bowlers that cannot prove their average will have their starting average determined by the tournament director. To see how the LIGBT determines your average after a bowler's first event please visit www.LIGBTour.com.

ADDITIONAL RULES: The LIGBT has a complete set of rules posted on LIGBTOUR.com. USBC rules apply when not covered by LIGBT rules. All bowling balls will be permitted for use in LIGBT competition. Tournament director reserves all rights with all decisions final.

LANE PATTERN: Lanes will be stripped \& oiled prior to the first squad each day with the Scorpion Pattern. Lanes will not be re-oiled for the finals.

